

COPPELL YOUTH SOCCER ASSOCIATION

POST SEASON TOURNAMENT RULES

For U10 and above age groups:

Only one (1) throw-in. No second chance.
All other regular season rules are the same.

Overtime Coin Toss Rules:

The referee will call the captains to the field.
The visiting team will call the coin toss.
The team that wins the coin toss will decide which end of the field to defend, the other team will take the **kick** off.

If still tied at the end of 1st overtime, game goes to golden goal overtime.
The referee will call the captains to the field.
The visiting team will call the coin toss.
The team that wins the coin toss will decide which end of the field to defend, the other team will take the kick off.

If still tied at the end of golden goal, (**and this is not the final game of the tournament or the fall season**) the game goes to “kicks from the penalty mark” to decide the winner.

The referee selects which goal will be used.
The visiting team calls the coin toss and the team winning the coin toss gets to decide which team will kick first.
Only players on the field when regular (or overtime) play has ended can participate in the first round of “kicks from the penalty mark.”

Overtime Playing Rules:

Play two **(2)** five minute overtime periods.
Switch ends of the field after the first five minute half after a suitable rest time (usually just a few minutes).
Score as many goals **as** possible.

The team in the lead at the end of both five-minute periods wins.

If still tied at the end of 1st overtime, play two **(2)** five minute golden goal overtime periods. (Refer to overtime coin toss rules)
Switch ends of the field after the first five minute half after a suitable rest time.

First team to score a goal wins. “Golden Goal”

If this is the FINAL game in the spring season this overtime will END the game. Two winners will be declared.

If this is not the final game or the fall season proceed with the following tiebreakers.

If still tied at the end of golden goal, have a FIFA style “kicks from penalty mark”.

Use a goalkeeper.

Use five players from each team.

Teams alternate shots for a total of ten (10) shots.

Team in the lead at the end of the ten (10) shots wins.

If still tied, have a FIFA style golden goal “kicks from penalty mark”.

Use a goalkeeper.

One by one, players from each team alternate shots. The players taking these shots cannot be the same players used in the first round of penalty kicks.

Every player should take a penalty kick before a player shoots a second time.

No exceptions.

Kicks continue to be taken in the same order until one team has scored a goal more than the other using the same number of kicks.

Tiebreakers are to be used for every game up to the final game. The final game in the tournament can end in a tie. In that case, there will be two grand champions. The exception to this rule is in the FALL season only for U10 boys and girls. A winner must be determined for the purpose of deciding who participates in the Tournament of Champions. Proceed with ALL tie-breaking measures.